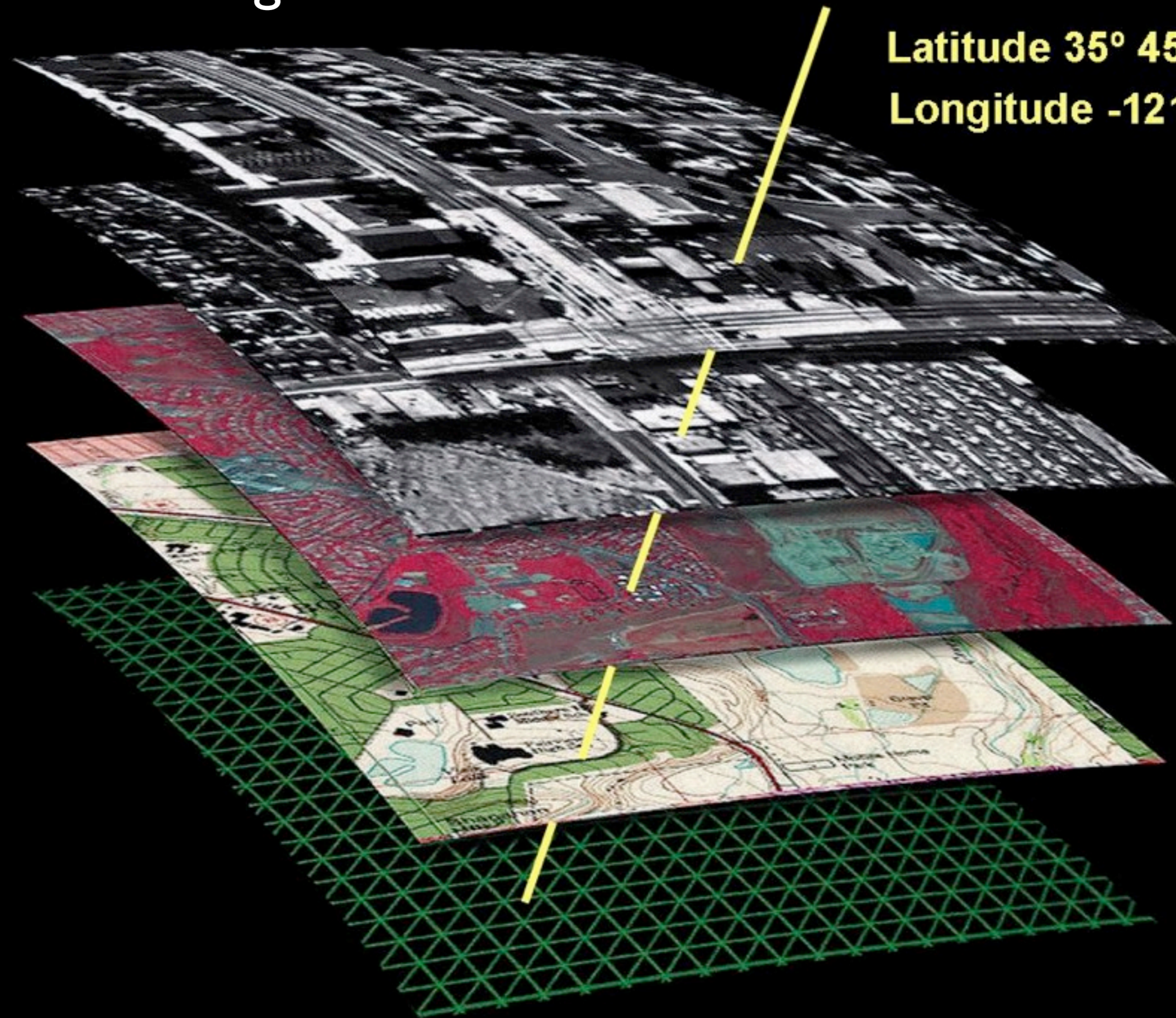


# Prostorska in krajinska arheologija-Vaje

## 8



# Georeferencing

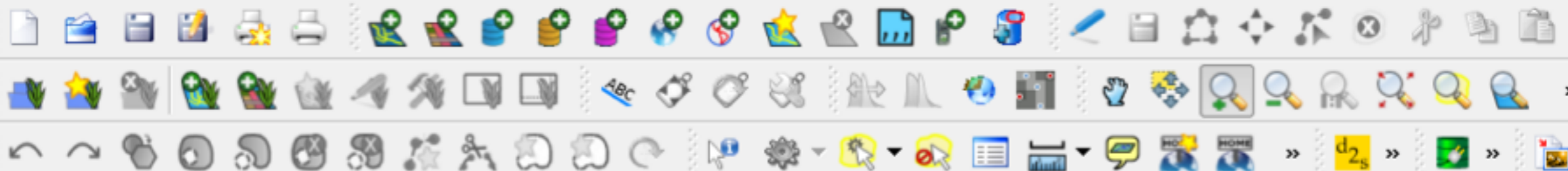


Latitude  $35^{\circ} 45' 20''$   
Longitude  $-121^{\circ} 28' 52''$









Layers



Control rendering order



Coordinate:

502704,60909

Scale

1:50338

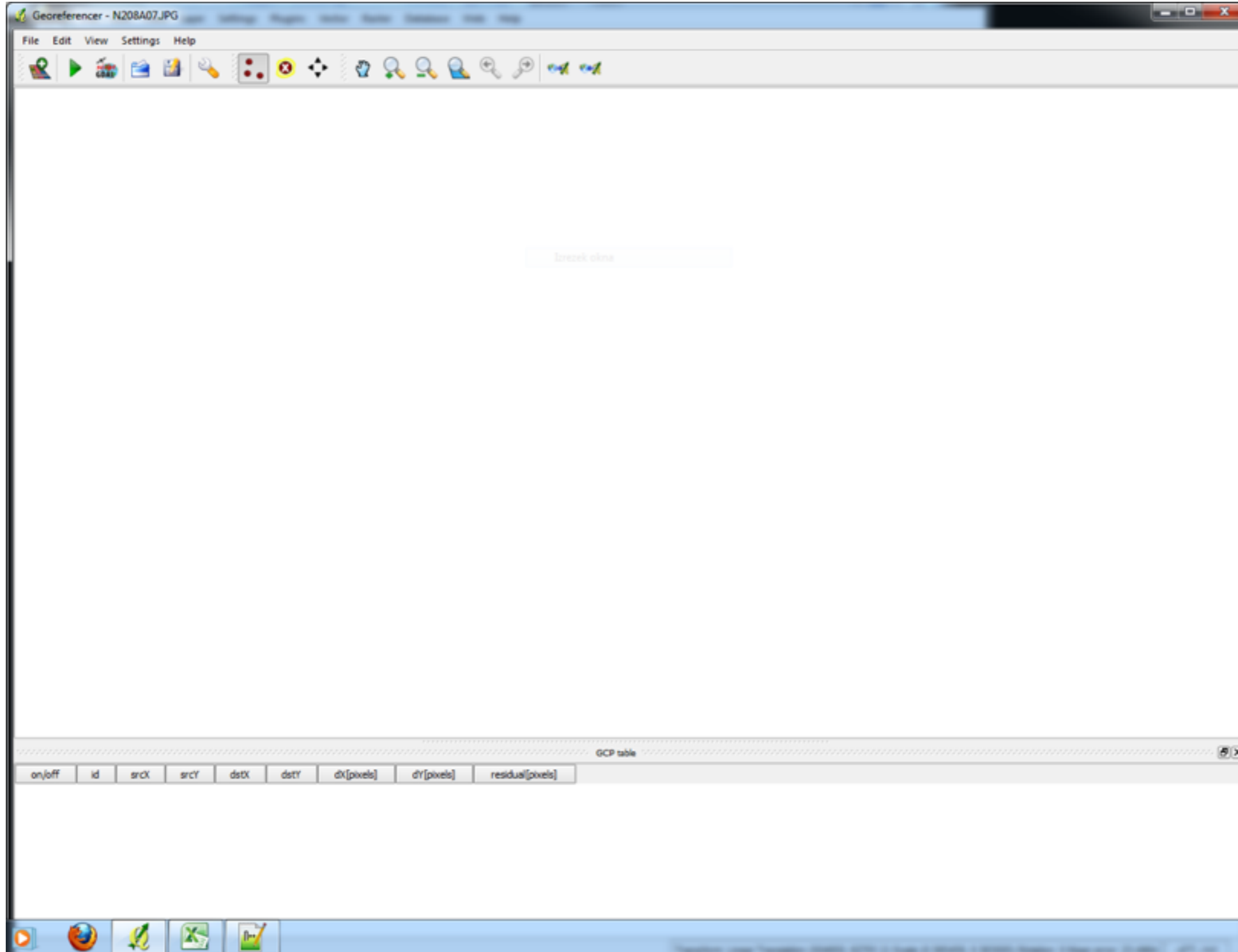


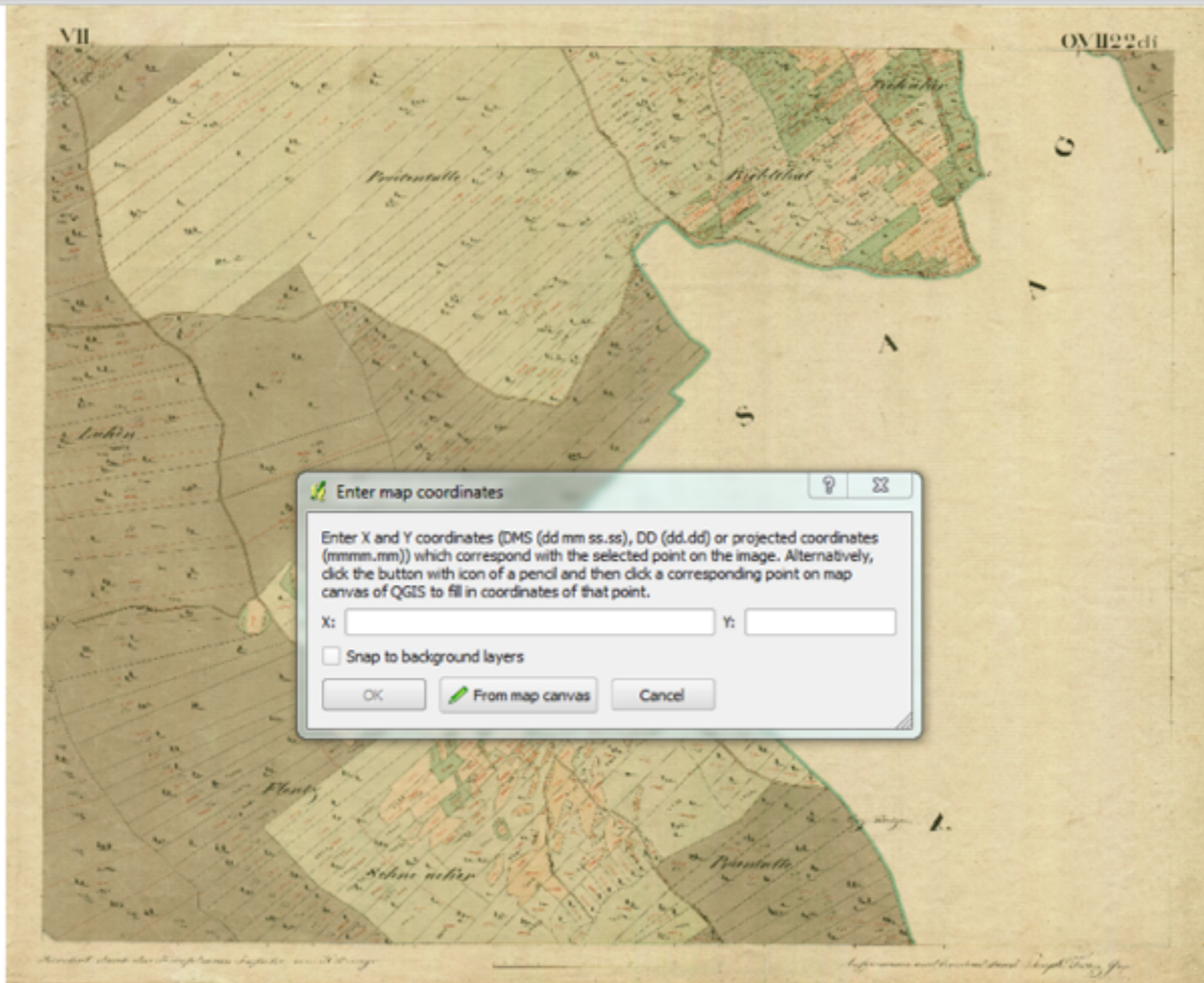
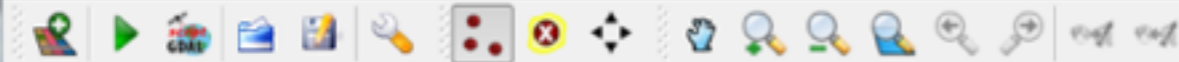
Render

EPSG:3794



# Georeferencer (Raster->Georeferencer)





**Enter map coordinates**

Enter X and Y coordinates (DMS (dd mm ss.ss), DD (dd.dd) or projected coordinates (mmm.mm)) which correspond with the selected point on the image. Alternatively, click the button with icon of a pencil and then click a corresponding point on map canvas of QGIS to fill in coordinates of that point.

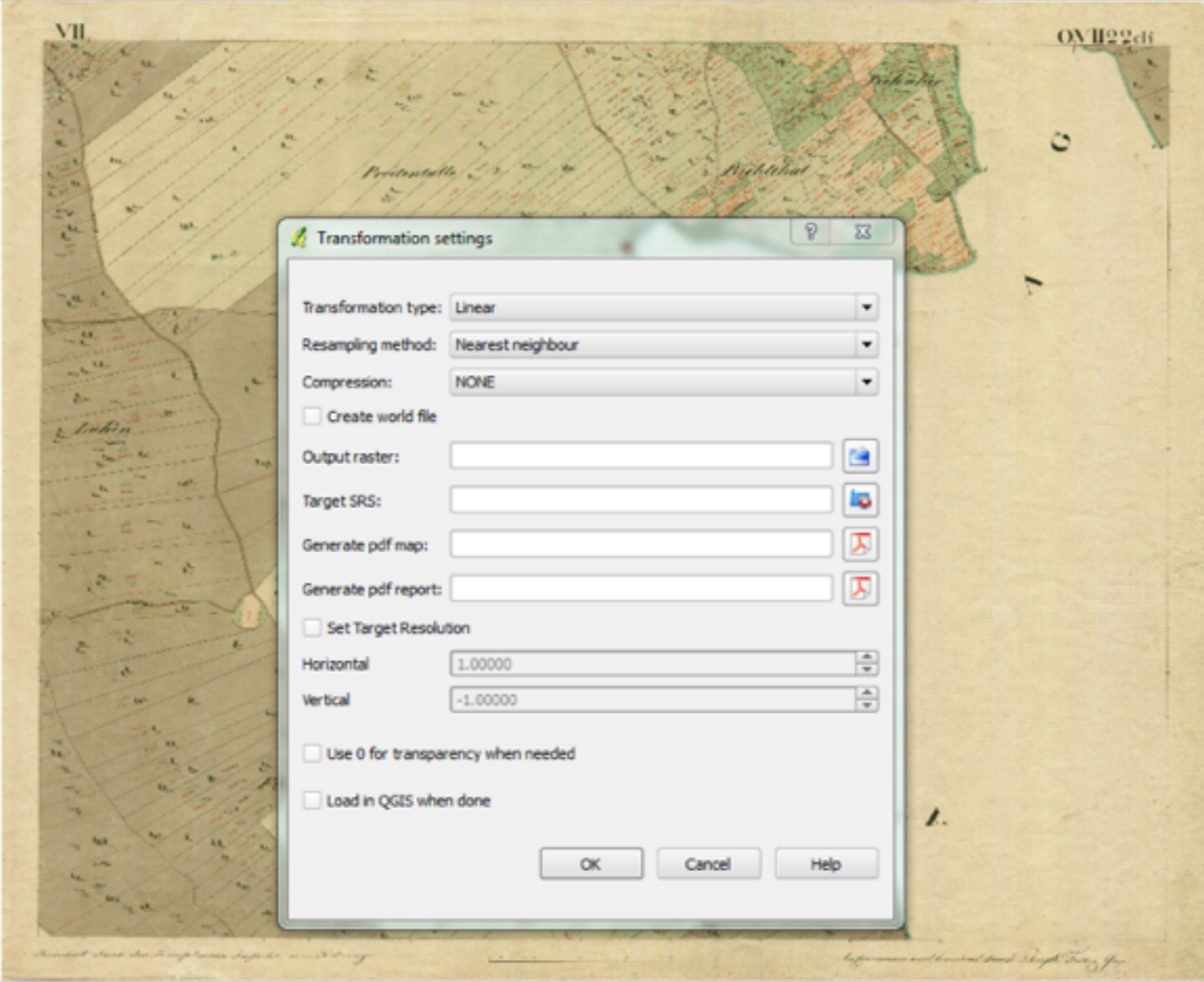
X:  Y:

Snap to background layers

GCP table

on/off	id	srcX	srcY	dstX	dstY	dx[pixels]	dy[pixels]	residual[pixels]
<input checked="" type="checkbox"/>	0	2470.41	2441.54	505847.45	62200.87	0.00	0.00	0.00





**Transformation settings**

Transformation type: Linear

Resampling method: Nearest neighbour

Compression: NONE

Create world file

Output raster:

Target SRS:

Generate pdf map:

Generate pdf report:

Set Target Resolution

Horizontal: 1.00000

Vertical: -1.00000

Use 0 for transparency when needed

Load in QGIS when done

OK Cancel Help

GCP table

on/off	id	srcX	srcY	dstX	dstY	dX[pixels]	dY[pixels]	residual[pixels]
✘	0	2470.41	2441.54	505847.45	62200.87	0.00	0.00	0.00
✘	1	2842.63	1122.98	506273.64	62334.06	0.00	-0.00	0.00

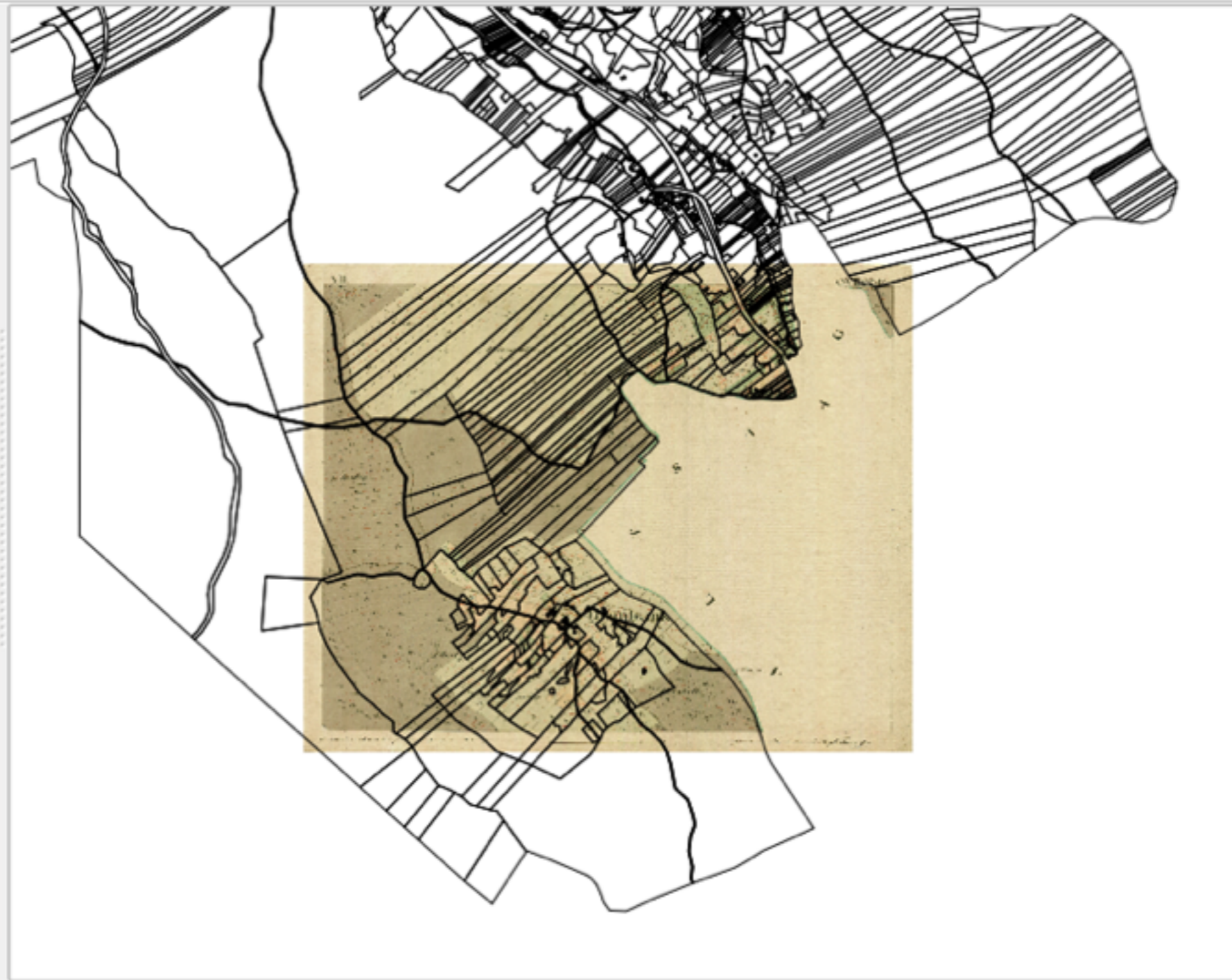




Layers

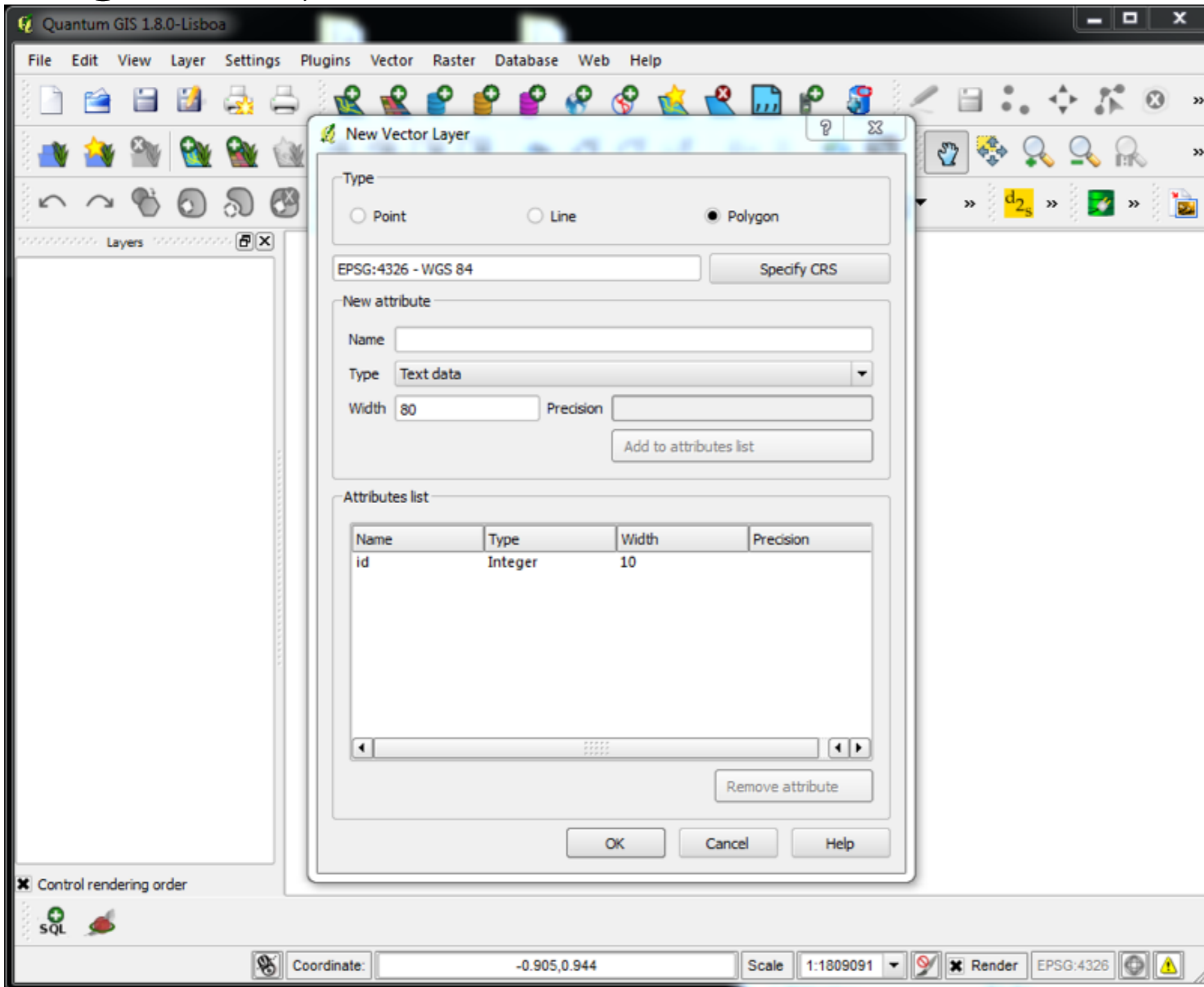
- 1498\_00
- 1

Control rendering order





# Digitalizacija



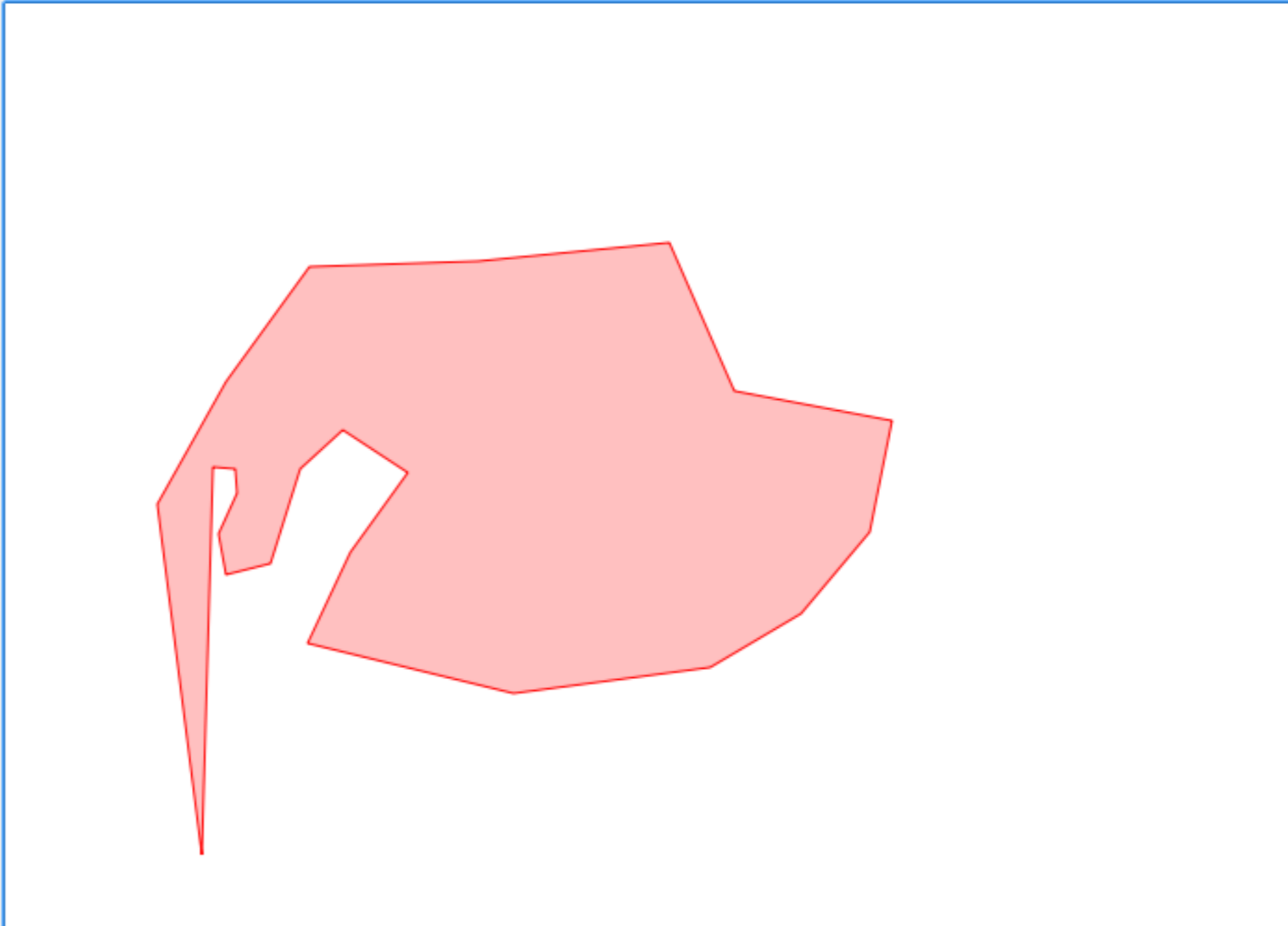


Layers

- test

Control rendering order

SQL





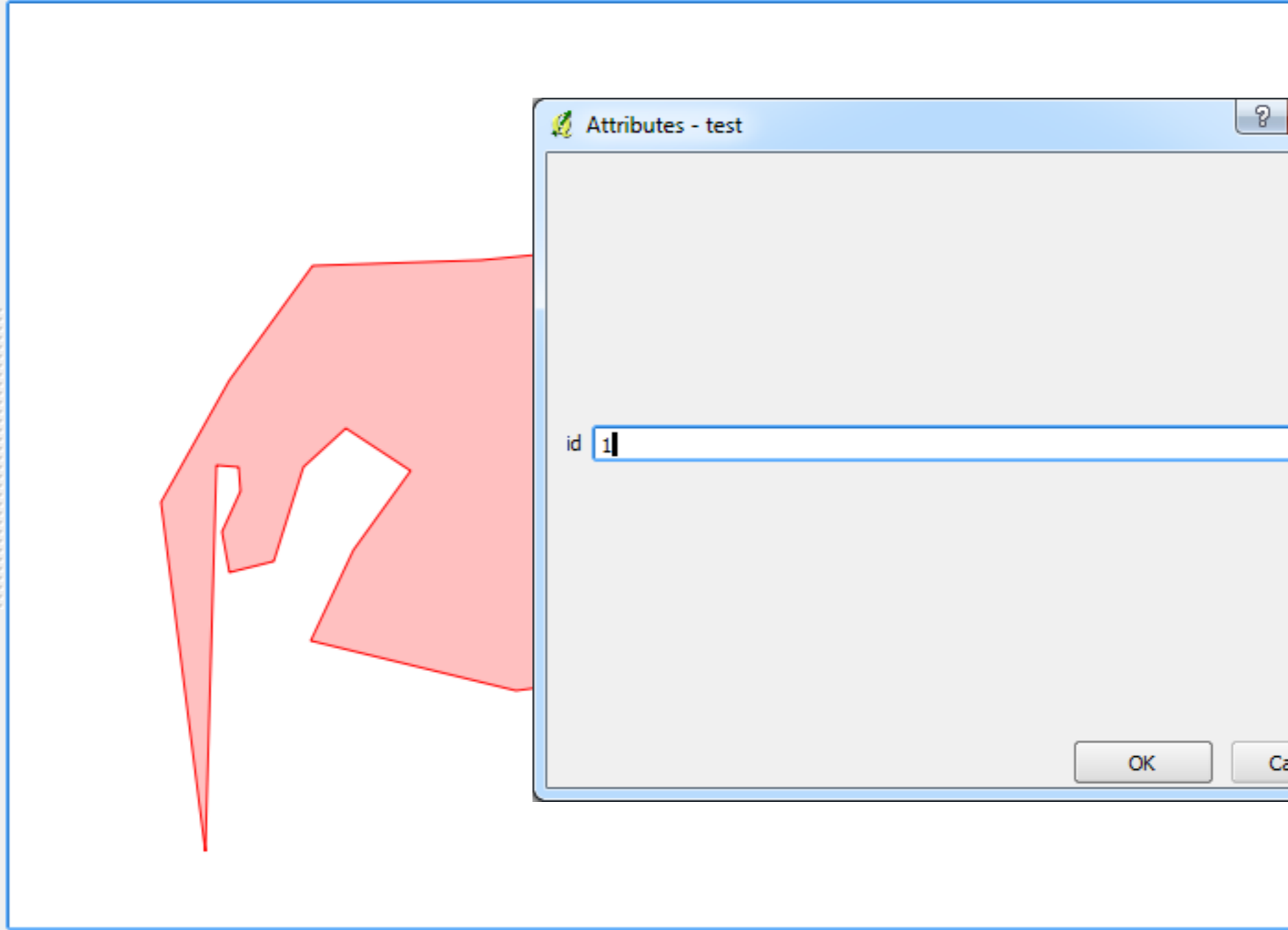


Layers

- test

Control rendering order

SQL










Attributes - test

id 1

OK Cancel

# Pravilne mreže

Research tools available via the fTools plugin		
Icon	Tool	Purpose
	Random selection	Randomly select n number of features, or n percentage of features
	Random selection within subsets	Randomly select features within subsets based on a unique ID field.
	Random points	Generate pseudo-random points over a given input layer.
	Regular points	Generate a regular grid of points over a specified region and export them as a point shapefile.
	Vector grid	Generate a line or polygon grid based on user specified grid spacing.
	Select by location	Select features based on their location relative to another layer to form a new selection, or add or subtract from the current selection.
	Polygon from layer extent	Create a single rectangular polygon layer from the extent of an input raster or vector layer.

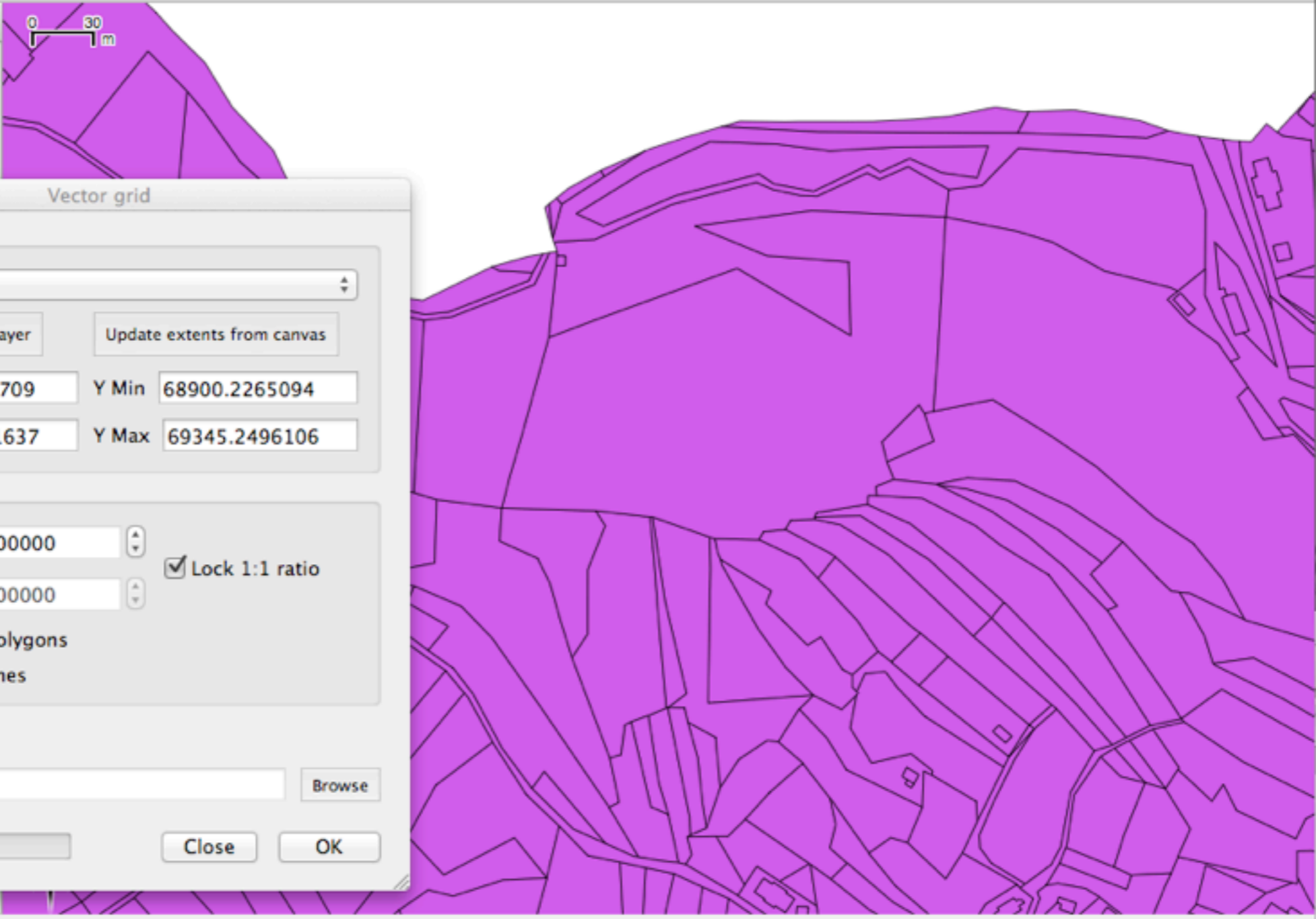
**Table 12.5.:** fTools Research tools





Layers

- Katalog\_najdisc\_zdruzeno\_ID\_C...
- parc
- voron
- bu
- 14



Vector grid

Grid extent

1490\_00

Update extents from layer    Update extents from canvas

X Min 515918.319709    Y Min 68900.2265094

X Max 516558.401637    Y Max 69345.2496106

Parameters

X 50.0000000000    Y 50.0000000000     Lock 1:1 ratio

Output grid as polygons

Output grid as lines

Output shapefile

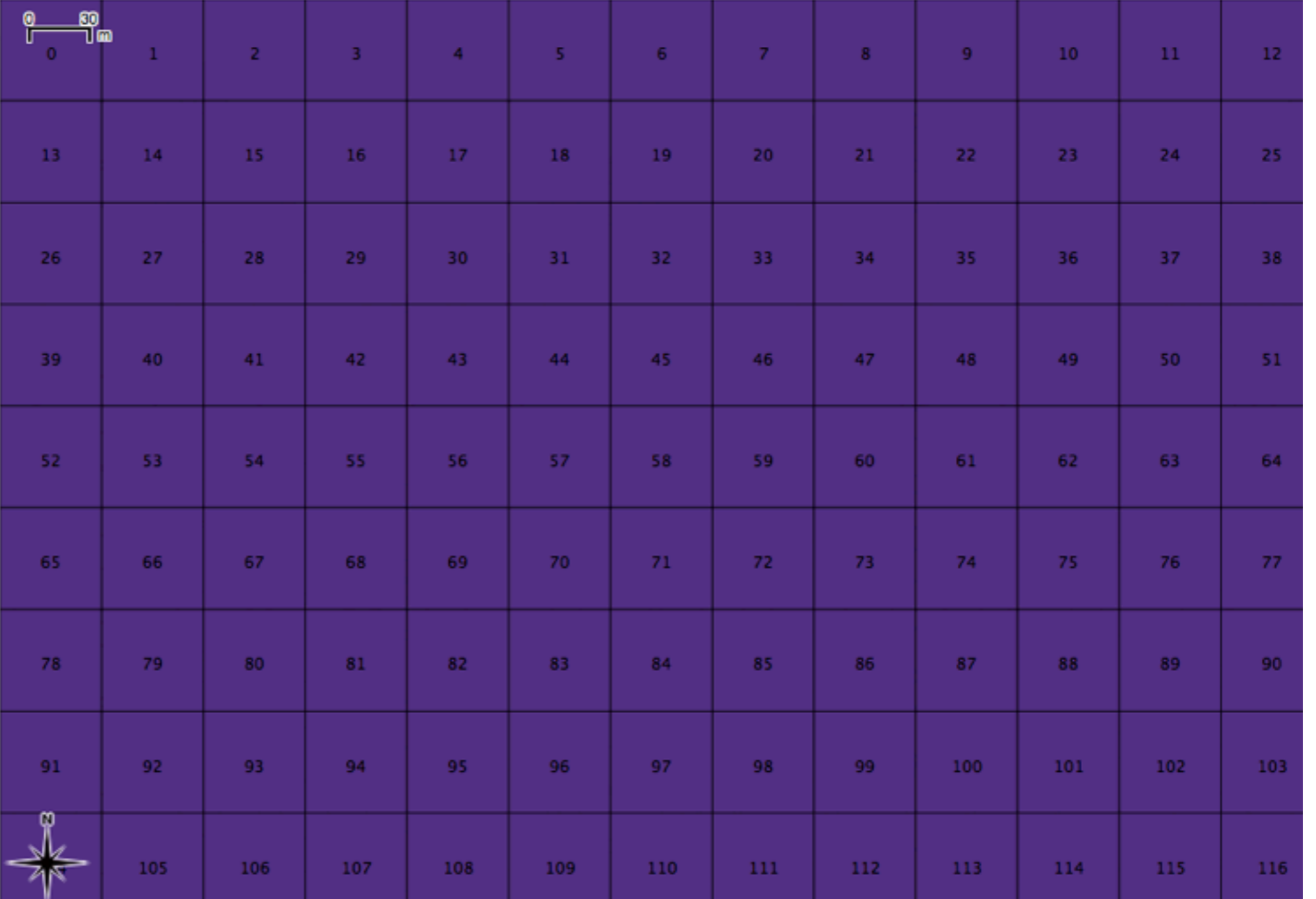
Browse

Close    OK



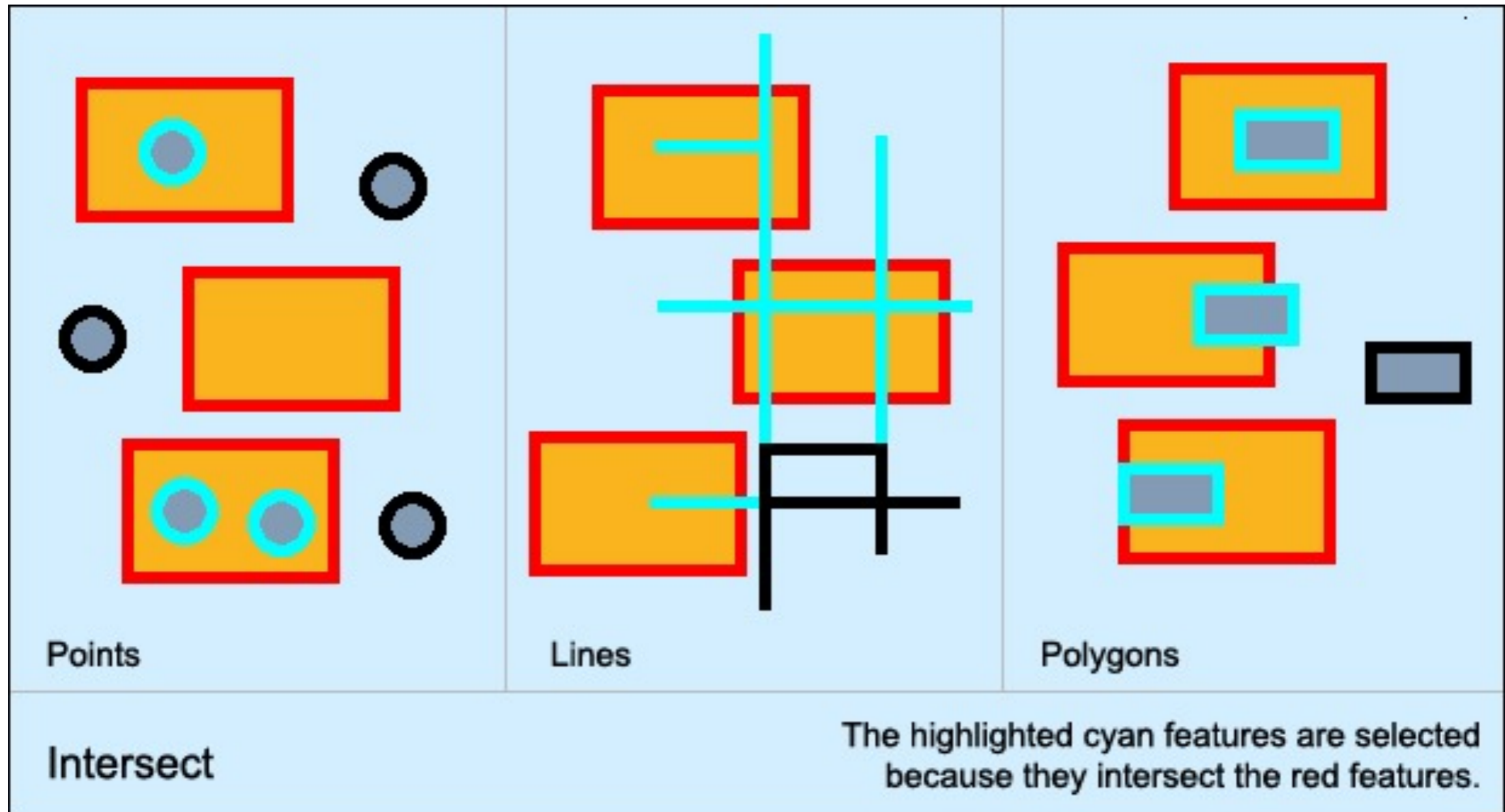
Layers

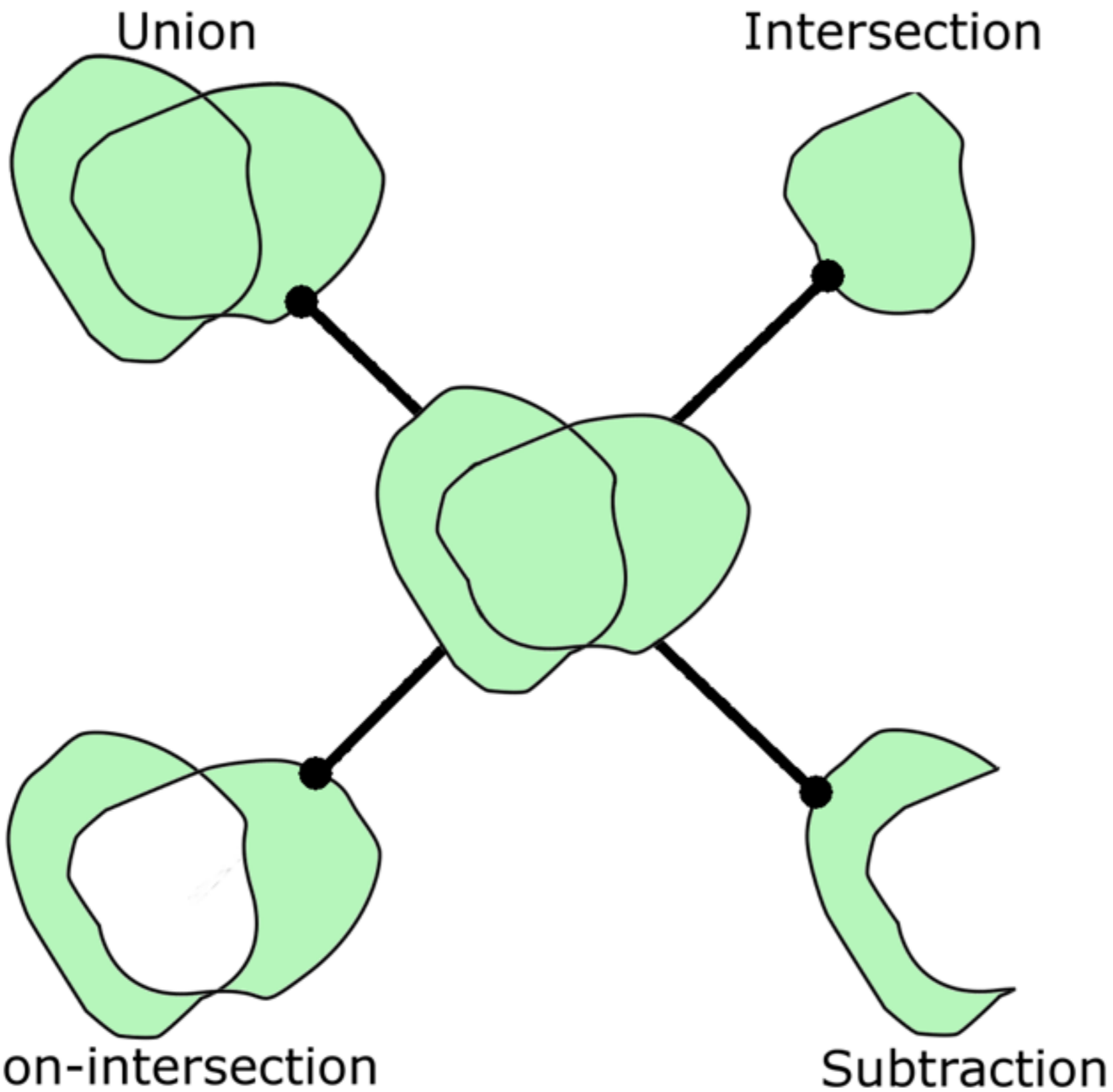
- mreza
- Katalog\_najdisc\_zdruzono\_ID\_C...
- parc
- voron
- buff
- 1490\_00





# Vektorske operacije





Union

Intersection









Non-intersection

Subtraction

# Vektorske operacije



## Geoprocessing tools available via the fTools plugin

Icon	Tool	Purpose
	Convex hull(s)	Create minimum convex hull(s) for an input layer, or based on an ID field.
	Buffer(s)	Create buffer(s) around features based on distance, or distance field.
	Intersect	Overlay layers such that output contains areas where both layers intersect.
	Union	Overlay layers such that output contains intersecting and non-intersecting areas.
	Symmetrical difference	Overlay layers such that output contains those areas of the input and difference layers that do not intersect.
	Clip	Overlay layers such that output contains areas that intersect the clip layer.
	Difference	Overlay layers such that output contains areas not intersecting the clip layer.
	Dissolve	Merge features based on input field. All features with identical input values are combined to form one single feature.

**Table 10.6.:** fTools Geoprocessing tools





# Buffer

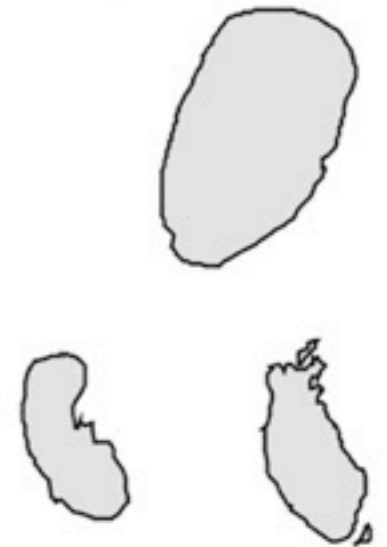
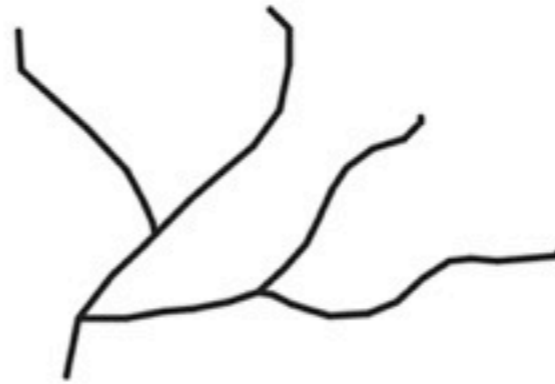
## Vector buffers

points

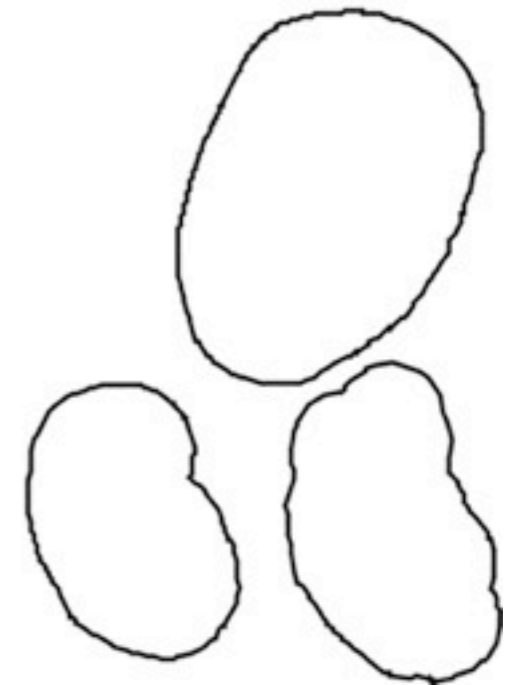
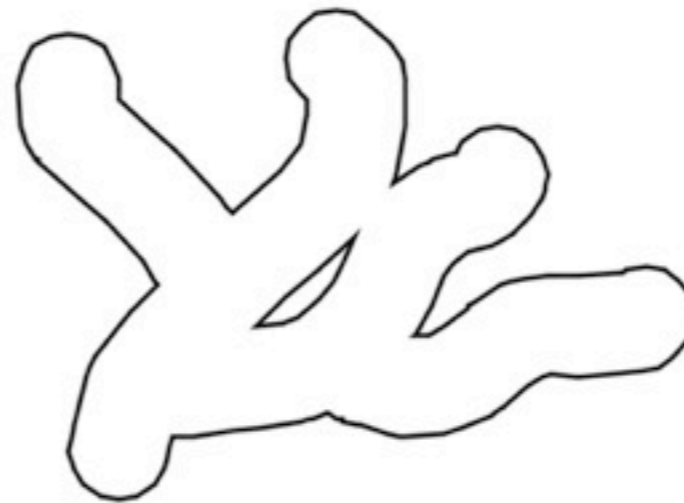
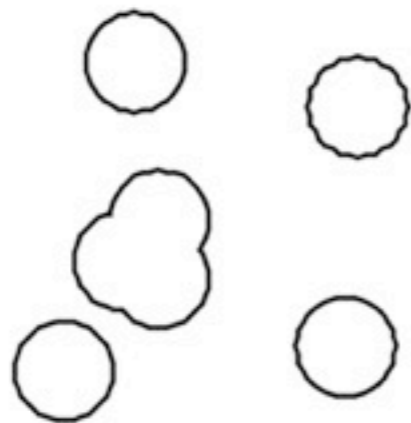
lines

polygons

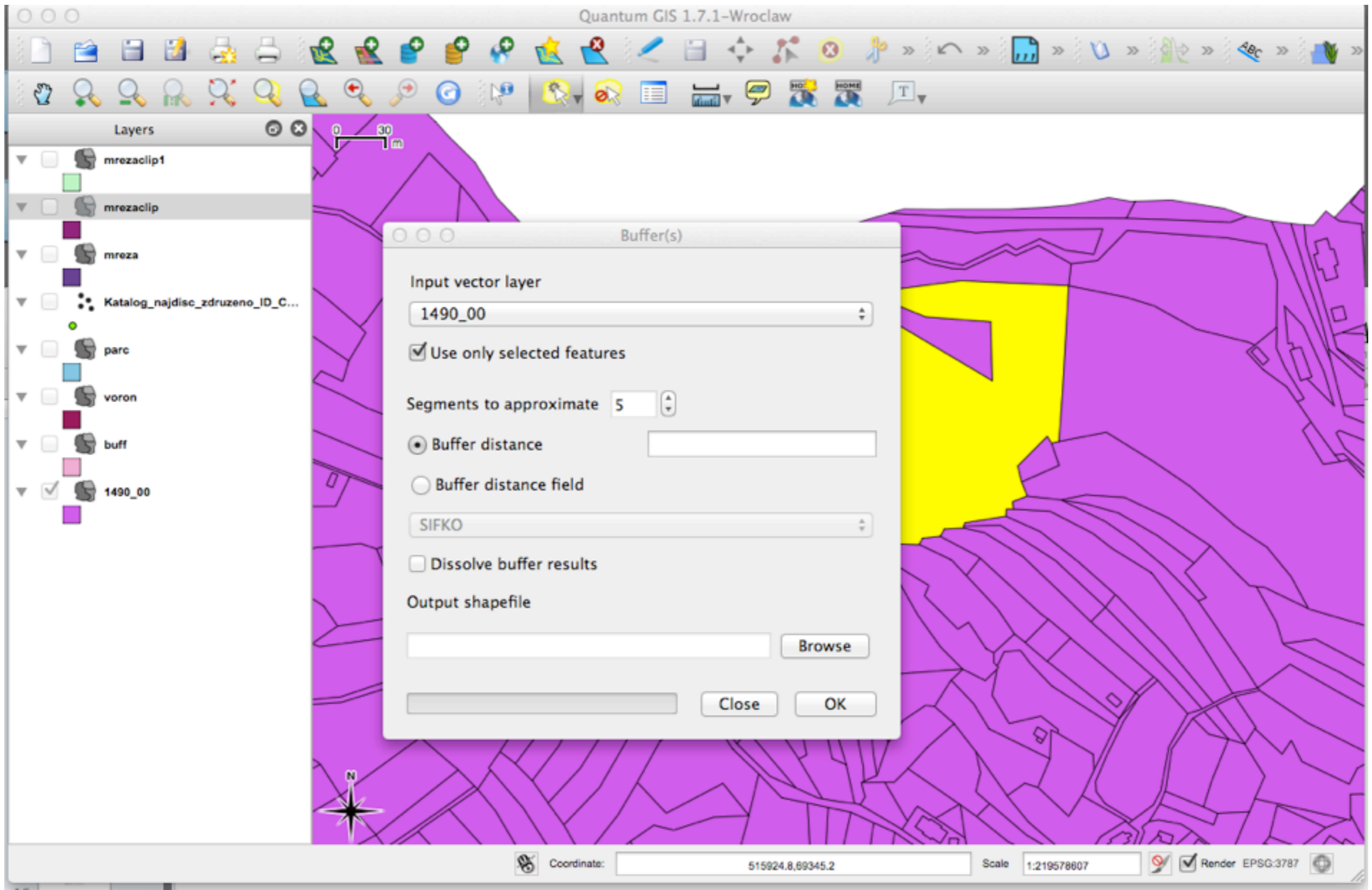
input  
source  
features



output  
buffer  
features



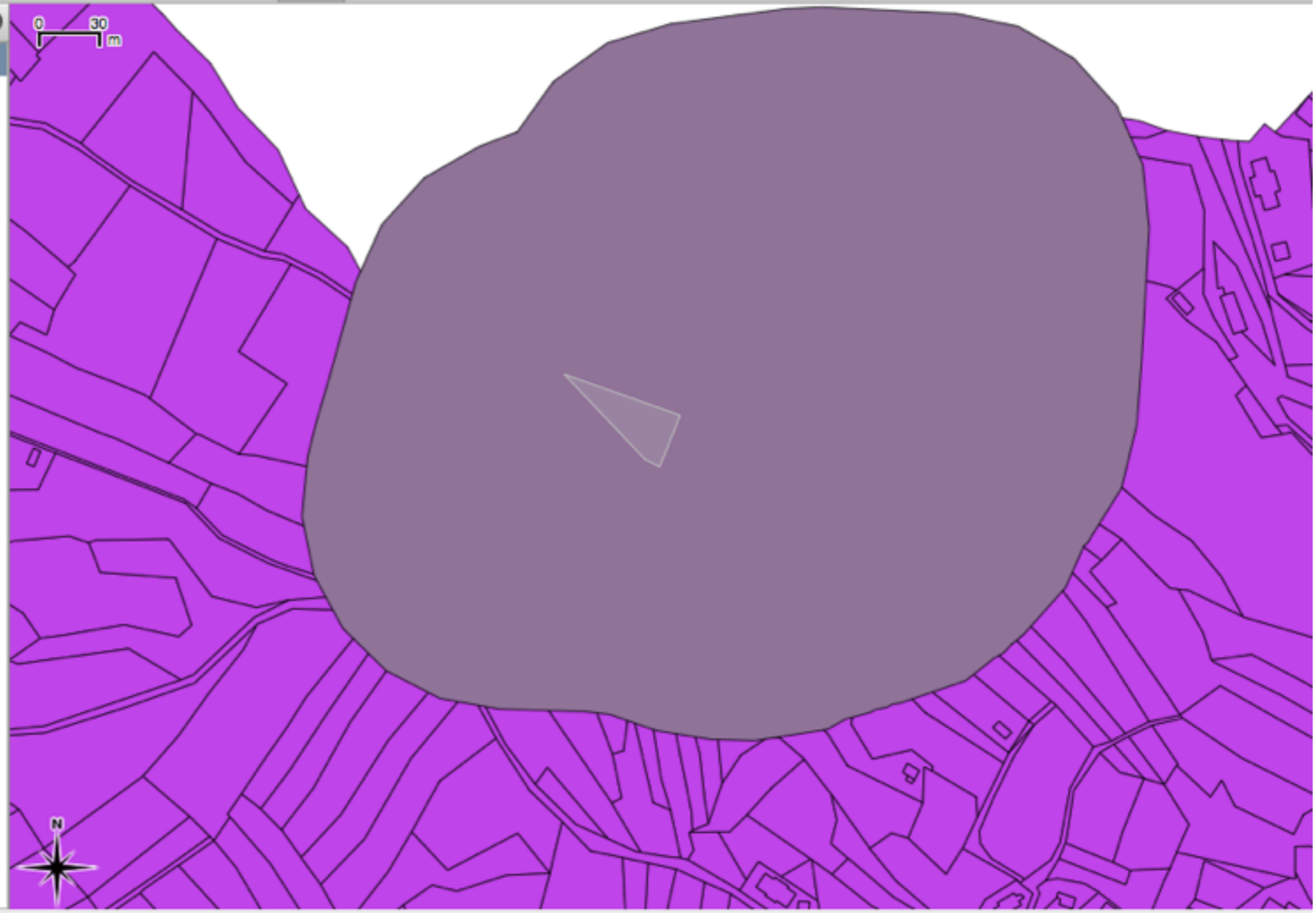
# Buffer







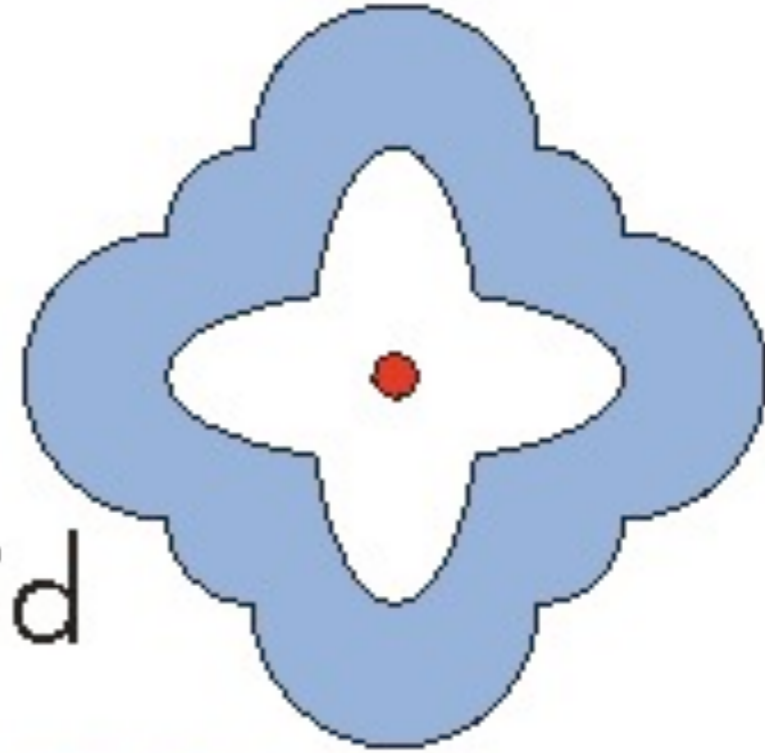
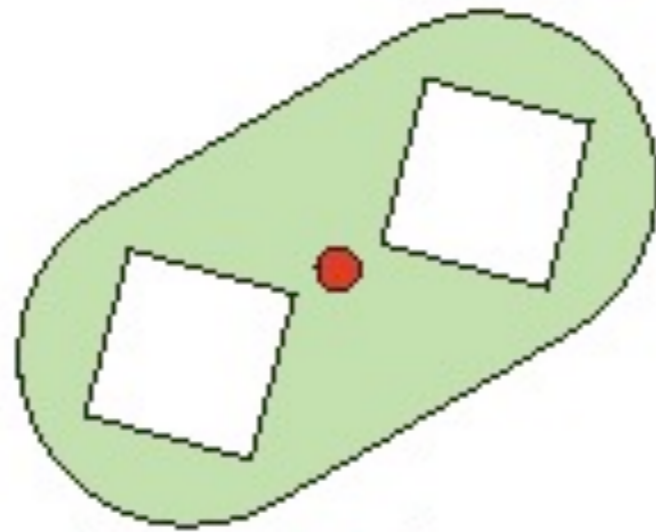
- Layers
- buff1
  - mrezaclip1
  - mrezaclip
  - mreza
  - Katalog\_najdisc\_zdruzono\_ID\_C...
  - parc
  - voron
  - buff
  - 1490\_00



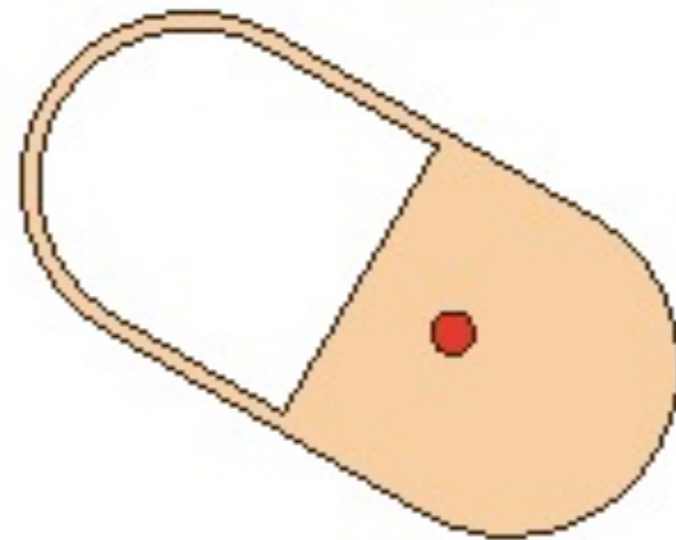
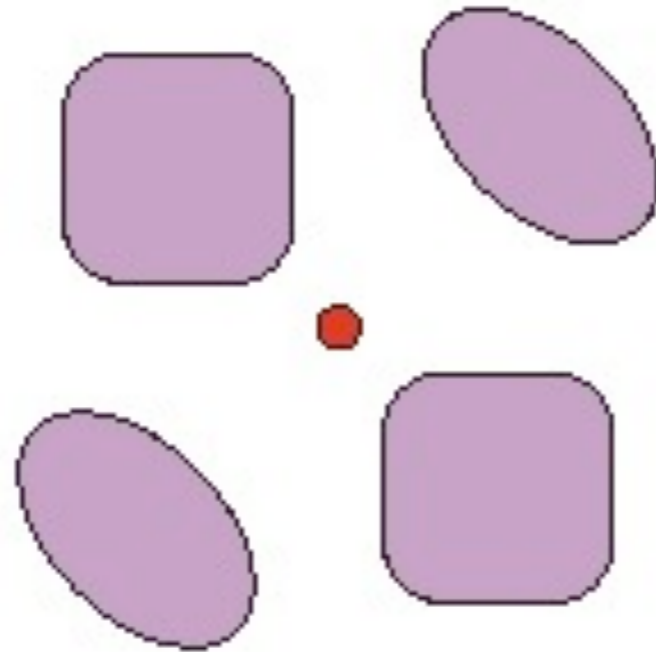
0 feature(s) selected on layer buff1.

Coordinate:  Scale:   Render EPSG:3787

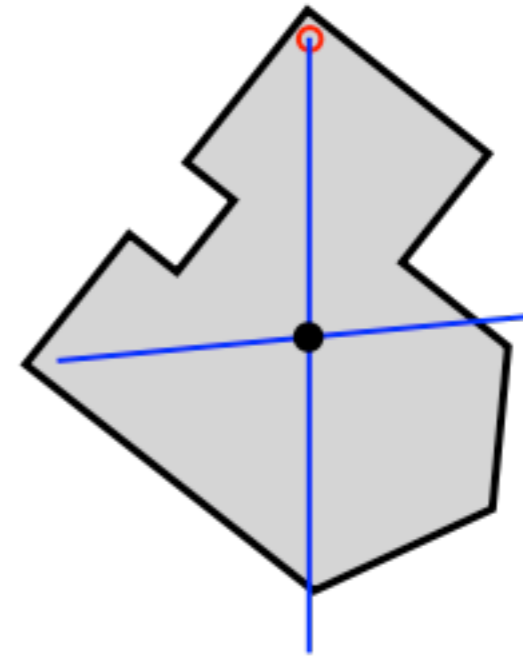
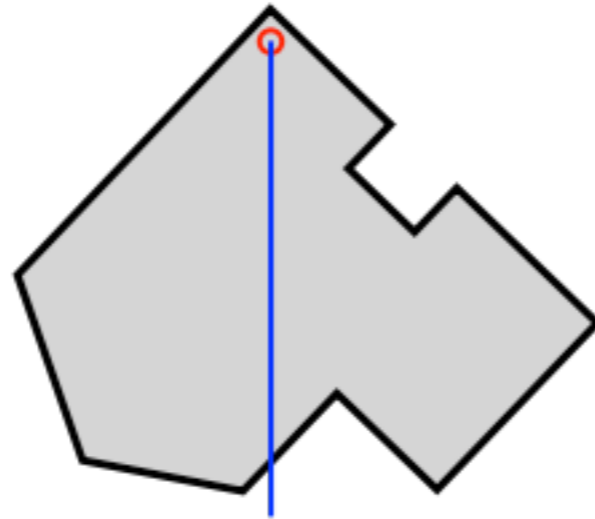
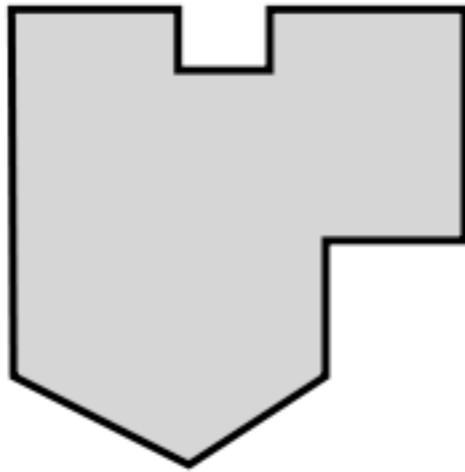
# Centroidi



• Centroid

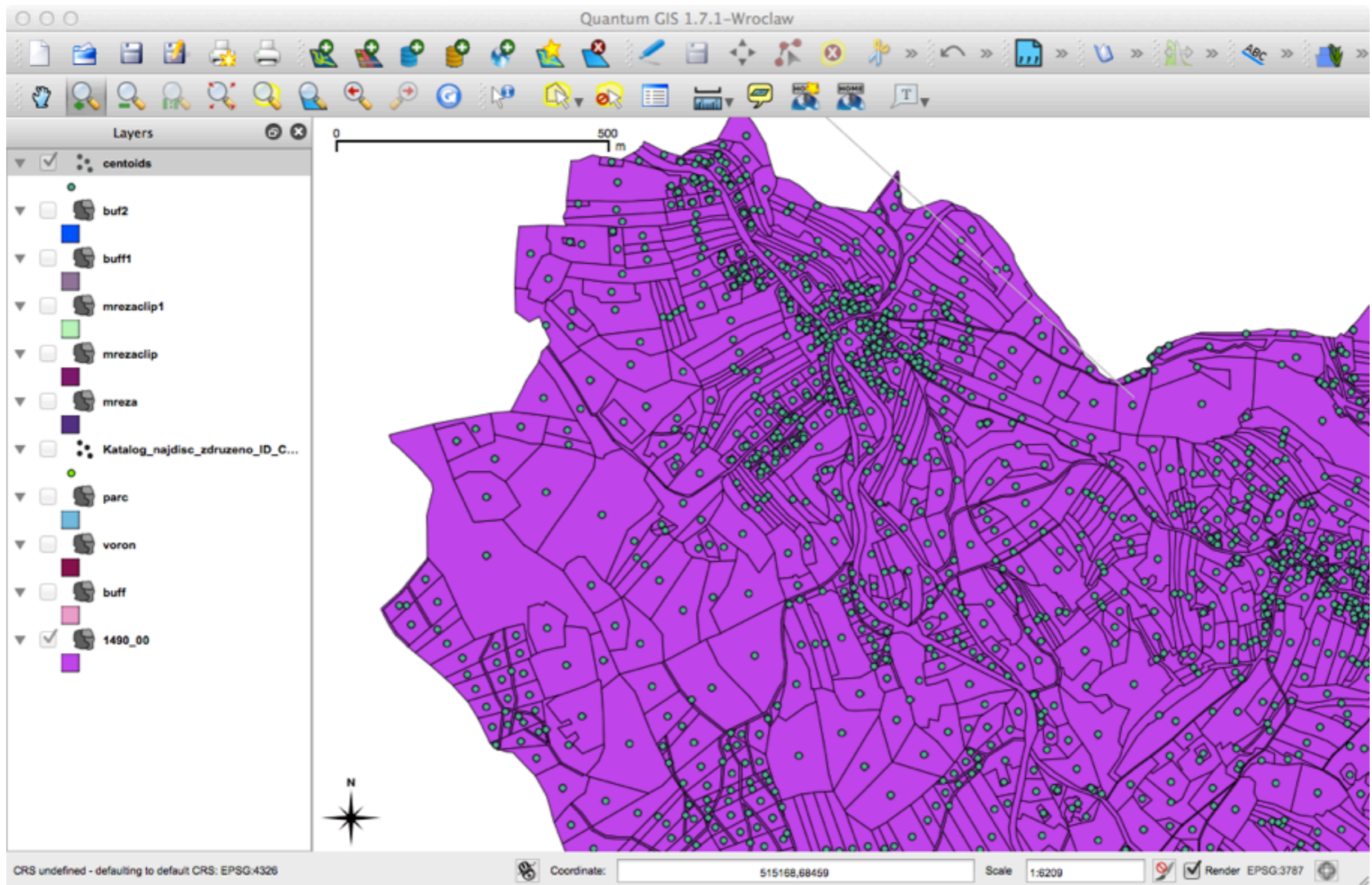


# Centroid





# Centroidi

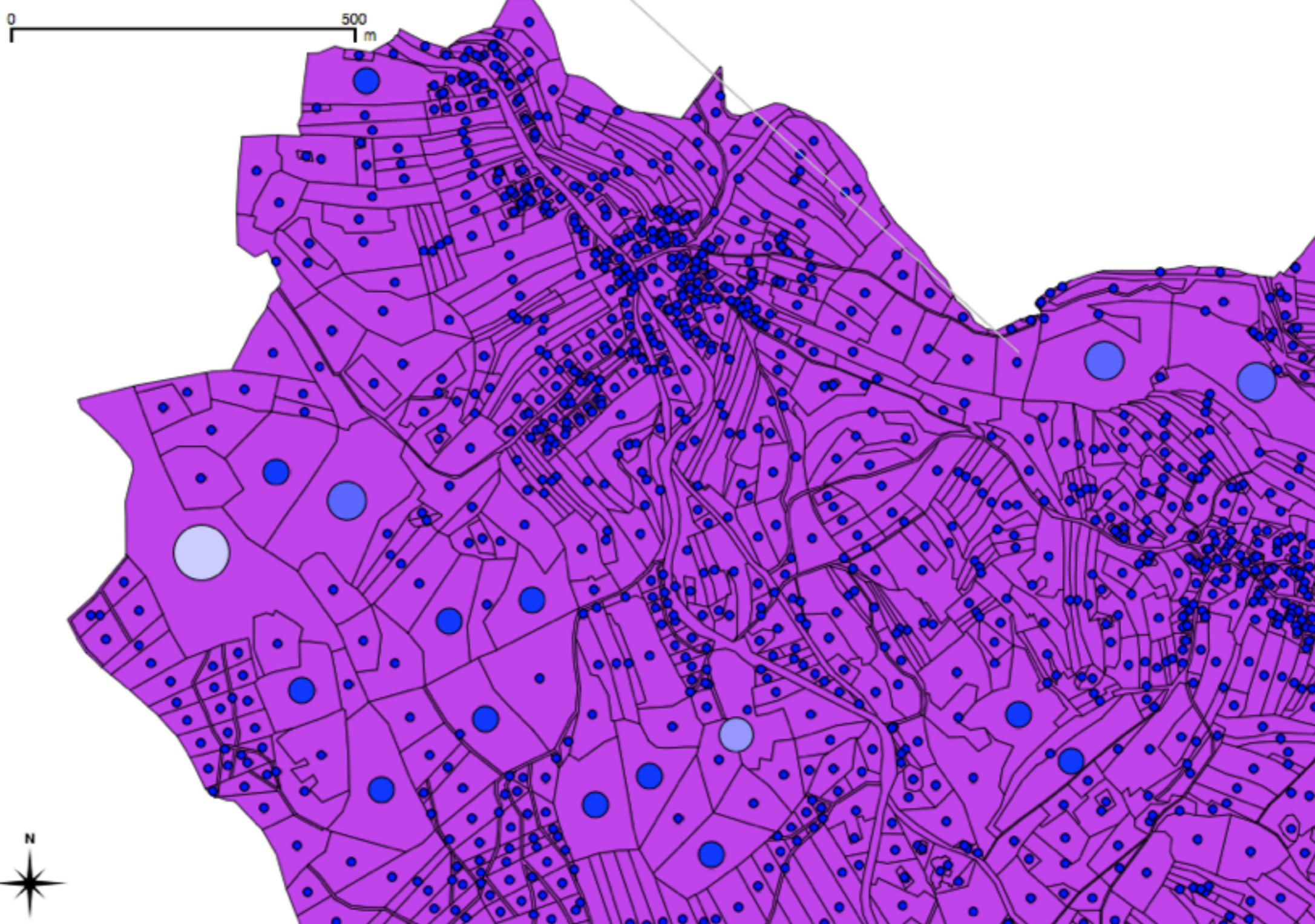




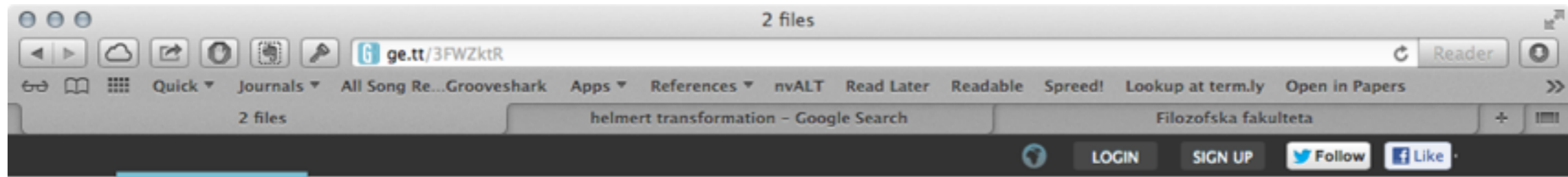


Layers

- centroids
  - 0000 - 10309.2000
  - 10309.2000 - 20618.4000
  - 20618.4000 - 30927.6000
  - 30927.6000 - 41236.8000
  - 41236.8000 - 51546.0000
- buf2
- buff1
- mrezaclip1
- mrezaclip
- mreza
- Katalog\_najdisc\_zdruzeno\_ID\_C...
- parc
- voron
- buff
- 1490\_00



# <http://ge.tt/3FWZktR?c>



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